

# Rhythm Fighters One Pager

## Essence Statement

The art of fighting is the timing of the attacks and defenses. Three high school students have learned the ways of rhythm fighting from their elderly gym teacher, and they must use their abilities to free their school and the city of crime.

## Game Overview

Rhythm Fighters is a rhythm game where the players will do powerful punches and extreme attacks to the beats of the music. One to three players can fight the scum of the city in a story campaign, or they can take the fight against each other in versus mode. It mixes furious fighting games like Street Fighter with the cool beats of rhythm games like Beatmania. Rhythm Fighters has a 2D anime art style to show the fast pace fighting in city environments where evil lurks.

The player will need to hit the movements and attacks at the right time by seeing when direction or attack symbols reach the end of the scrolling bar. They will be pressing four directions, punch, and kick buttons to succeed in the rhythm fights. The symbols will move down three scrolling bars which one bar represents movement, and the other represents punch and kick. When the player enters a fight, the character comes into the screen and faces off with an enemy. The character and the enemy will battle to the death until one of them has their health bar reaches zero. Precise and timely movement and attacks will have the character pull off quick dodges and amazing attacks to defeat the enemy. A sequence of moves and attacks will represent traditional fighting game attacks where the player would press down, then forward, then punch to do a special move if the player hits all the buttons perfectly at the right time.

Three character heroes are students of rhythm fighting, and they have different fighting styles that highlight speed, strength, and balance. The player will fight through a story that begins with clearing out the gangsters from their character's school, and they will crackdown the criminal activities by taking down the crime boss of the city. The crime boss will throw bigger and more skillful fighters at the player as the player gets one step closer to reaching him. Two or three players can combine their abilities to go through the story, so if one player isn't good at the game, the other player can cover for the weaker player. The players can also spar against each other to find out who is the better rhythm fighter. These three game modes are all about challenging players' rhythm and seeing cool fighting moves.

## Key Features

- Hit to the beat: A unique approach to a rhythm game.
- Cool moves: Being able to see cool fighting moves without having to play traditional fighting games.
- Multiplay Rhythm: Co-op and versus modes gets player to work or challenge each other in a battle of rhythm and timing

